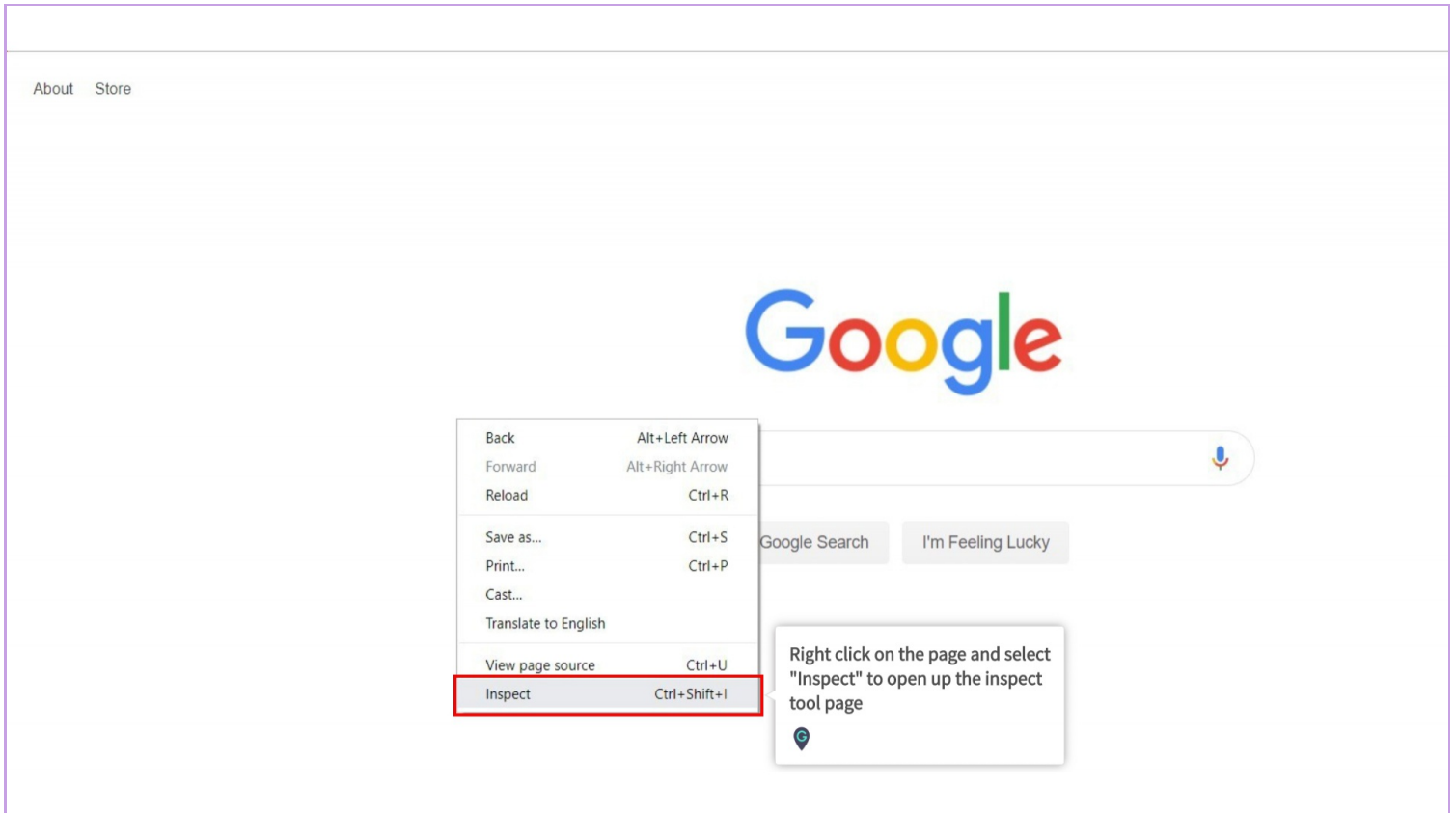




How to use Console Debugging with MyGuide

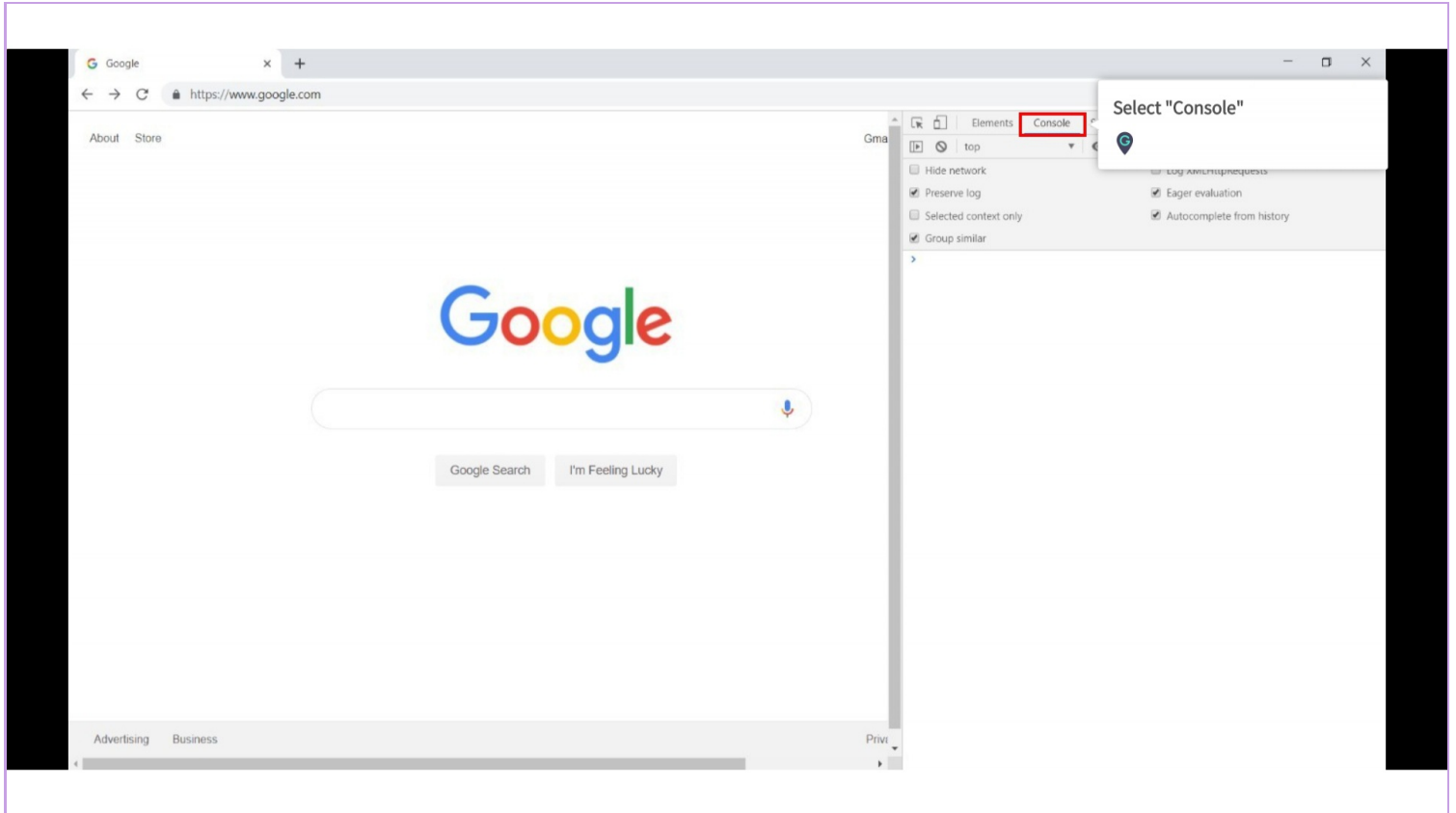
Step: 01

Right click on the page and select "Inspect" to open up the inspect tool page



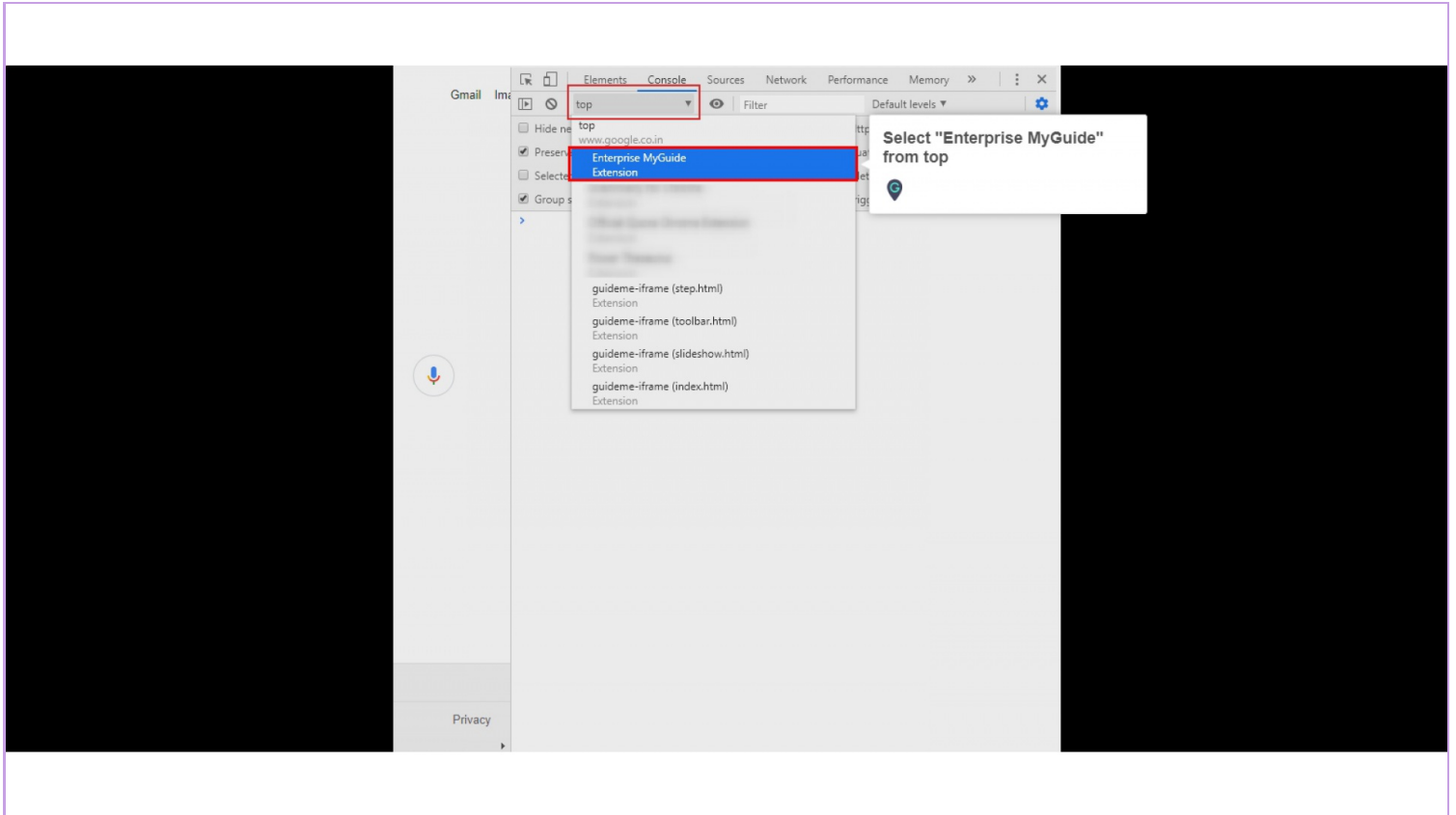
Step: 02

Select "Console"



Step: 03

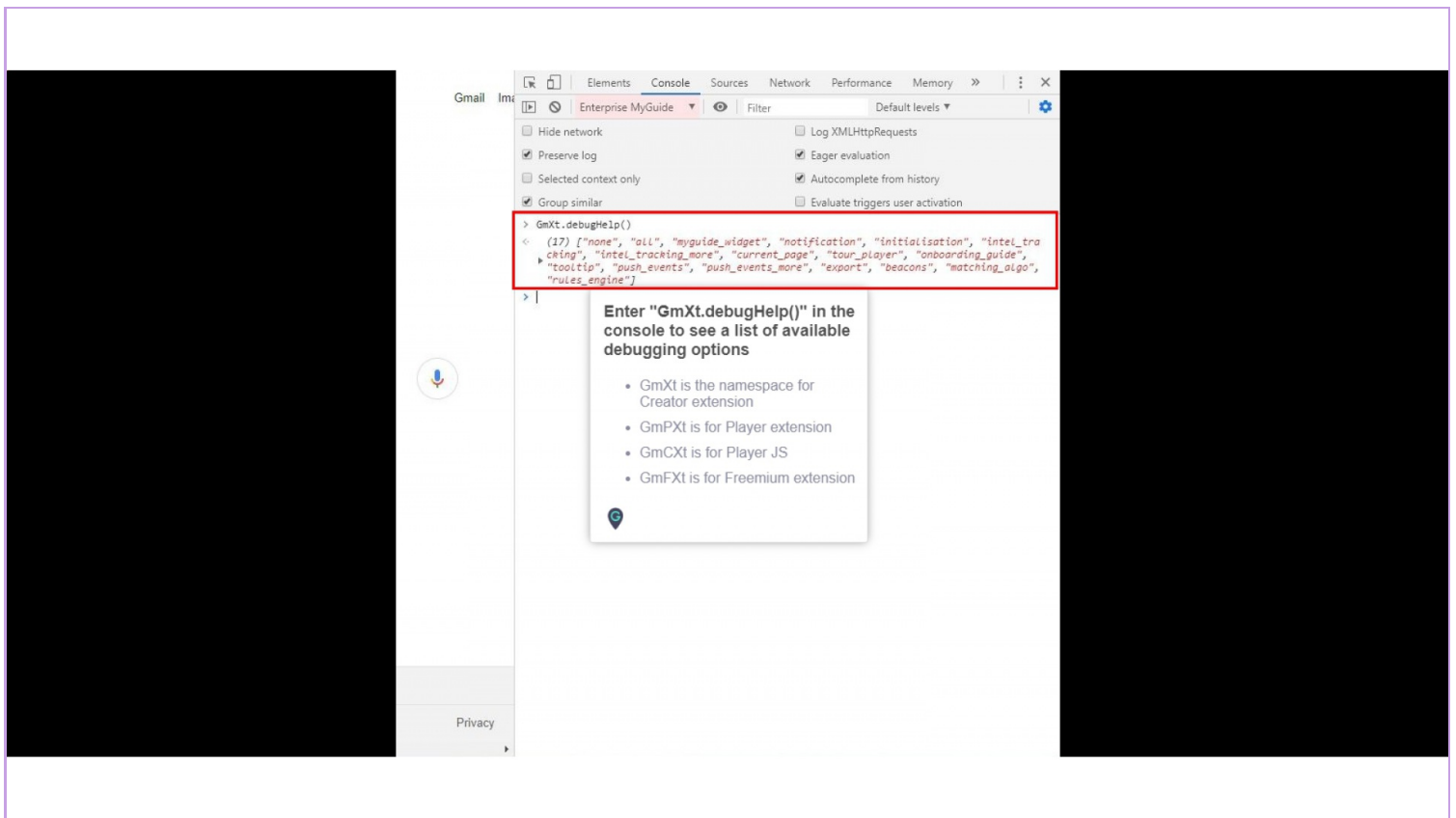
Select "Enterprise MyGuide" from top



Step: 04

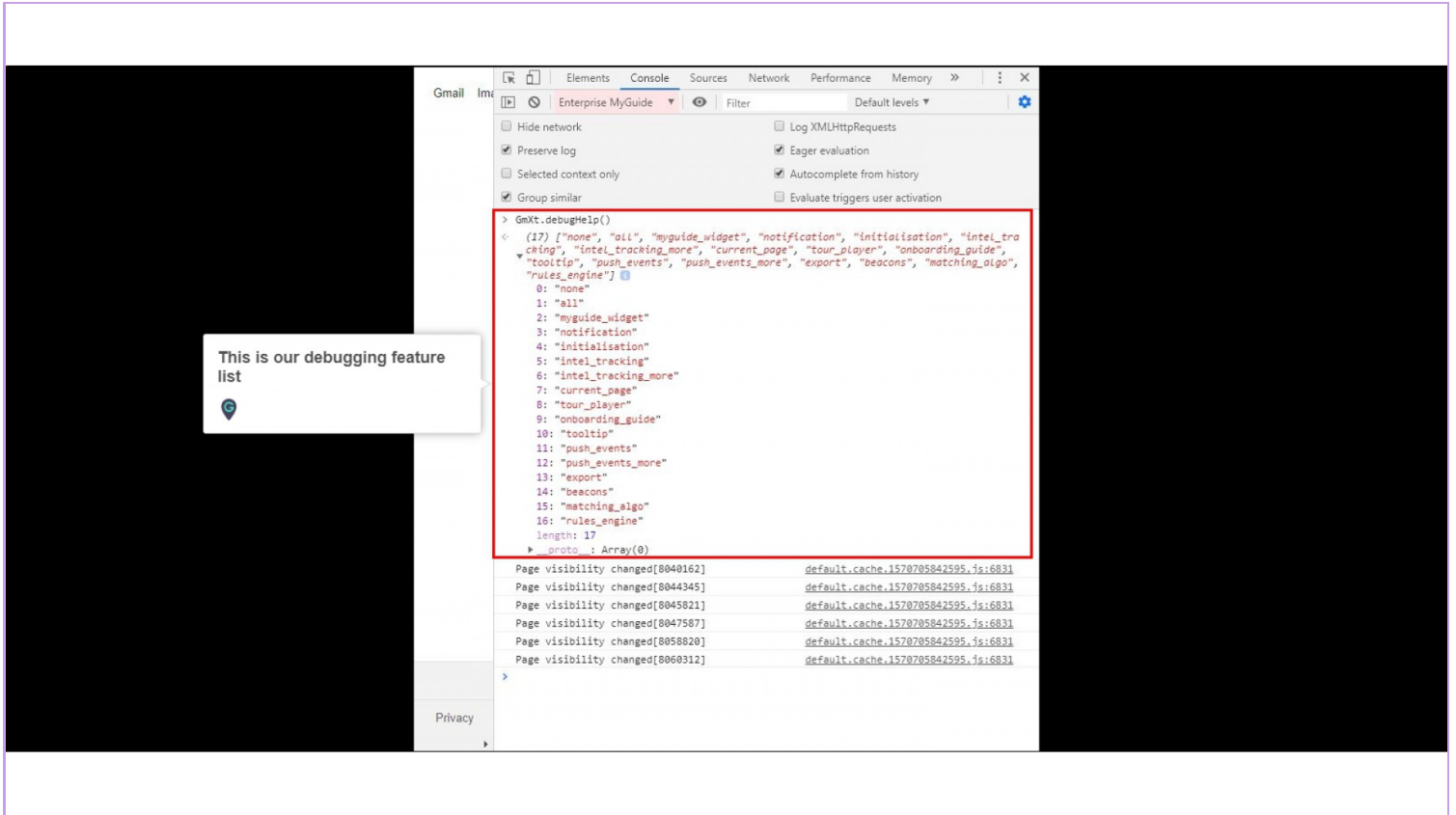
Enter "GmXt.debugHelp()" in the console to see a list of available debugging options

- 1) GmXt is the namespace for Creator extension
- 2) GmPXt is for Player extension
- 3) GmCXt is for Player JS
- 4) GmFXt is for Freemium extension



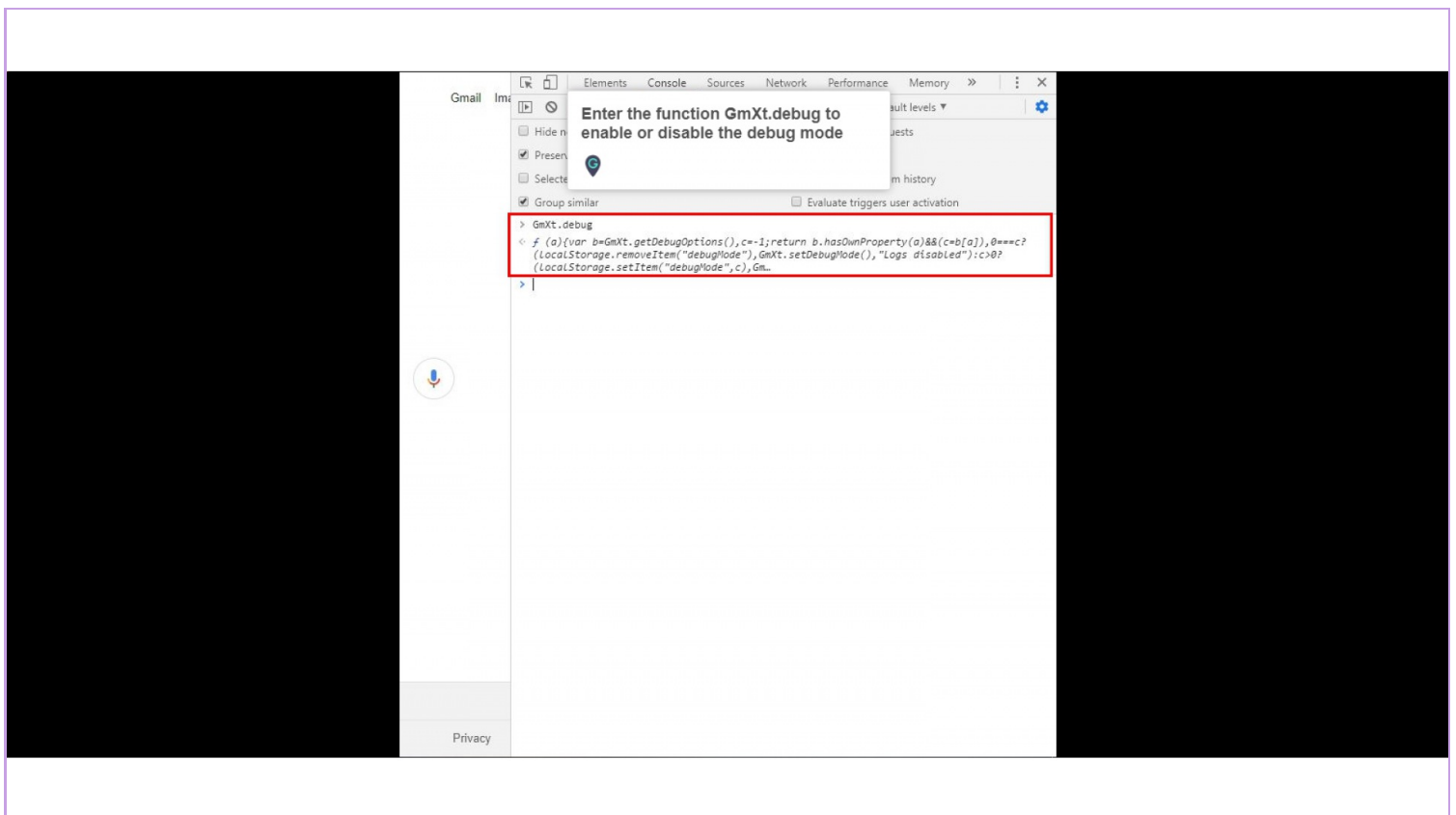
Step: 05

This is our debugging feature list



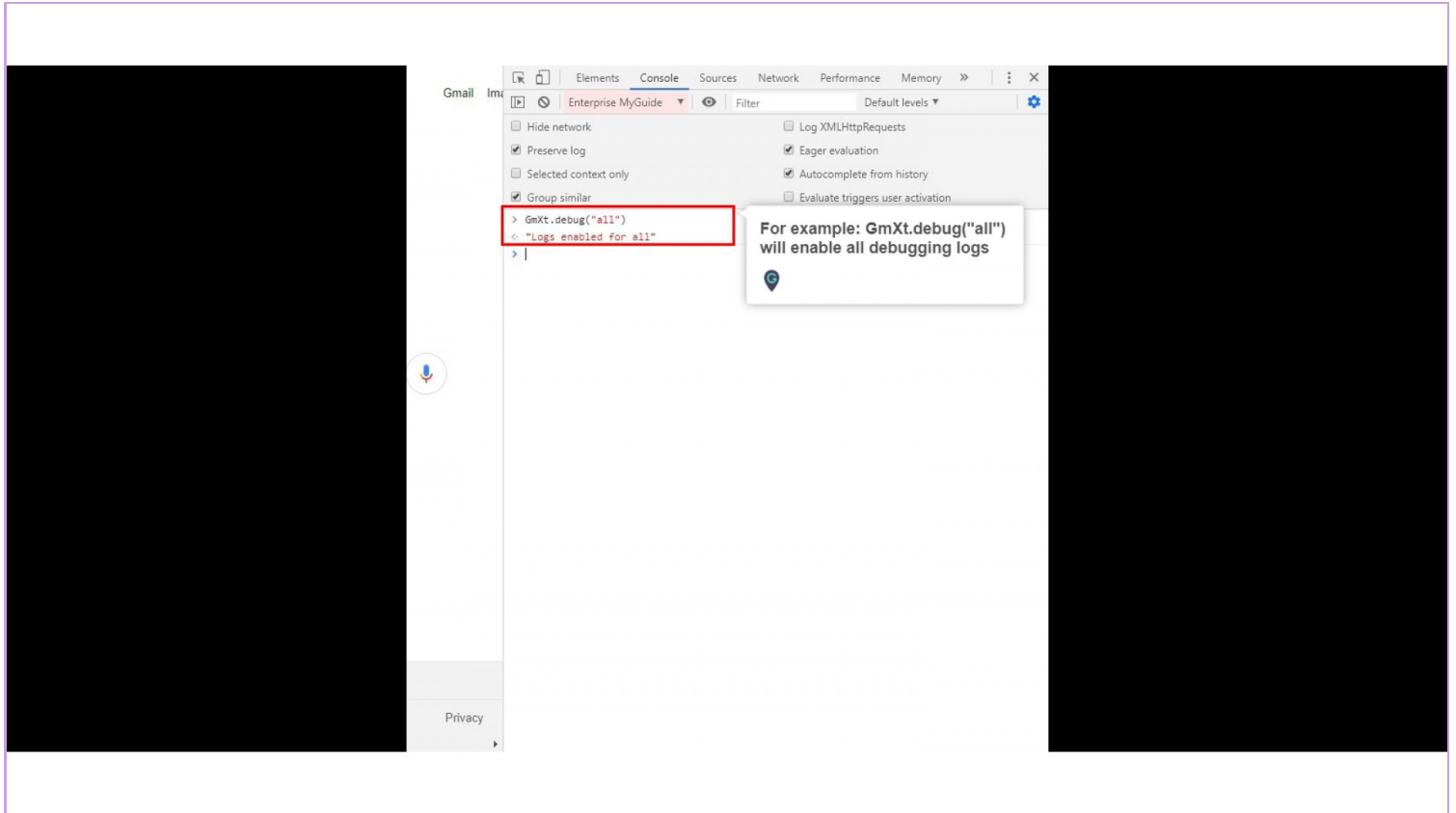
Step: 06

Enter the function GmXt.debug to enable or disable the debug mode



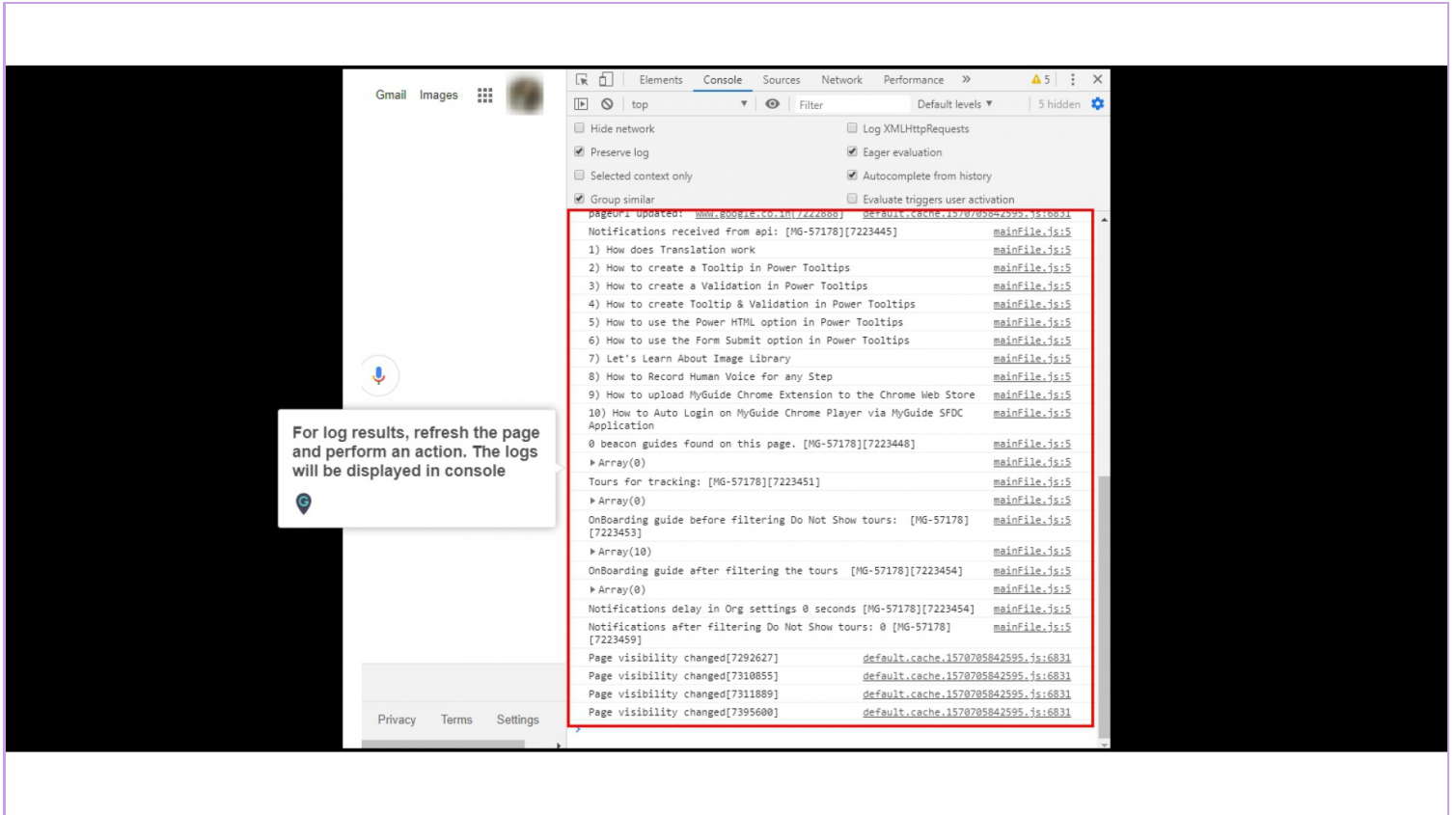
Step: 07

For example: `GmXt.debug("all")` will enable all debugging logs



Step: 08

For log results, refresh the page and perform an action. The logs will be displayed in console



Thank You!

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